Subject: Re: Plotting Vectors/Rays

Posted by raph on Tue, 07 Oct 1997 07:00:00 GMT

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Sorry to follow up my own followup, but I've made progress. A very simple modification (which I'll detail below) to the arrow routine allows for clipping. Does anyone know how I can contact RSI to see if I can get them to fix this?

David Fanning <davidf@dfanning.com> wrote:

- > Raph writes:
- >> Second, the arrow command seems not to honor the clipping of the plot
- >> routine, so it plots arrows in the margins.
- > Well, this is a bit trickier. First of all, Arrow is a library routine,
- > meaning that it is written in the IDL language. You can find the source
- > code in the IDL\_DIR/lib subdirectory. Like many library routines, it
- > doesn't do \*exactly\* what you want it to do, so you may have to modify
- > it.

This turns out to be even truer that David first thought.

- > The problem here is that a vector in IDL direct graphics is described
- > as two end points. This means that if the end points extend over
- > the plot boundaries that they will not be clipped appropriately,
- > even if you use the Clip keyword. (This is essentially what you are
- > experiencing with the Arrow command.)
- > For example, suppose you typed this command after typing the command
- > above:
- PlotS, [5, 12], [3,-1]
- The line that is drawn extends off the right side of the plot.
- > You might try to clip it like this:
- Erase
- Plot, Findgen(11), Position=Aspect(1.0)
- PlotS, [5, 12], [3, -1], Clip=[!X.CRange[0], !Y.CRange[0], \$
- !X.CRange[1], !Y.CRange[1]]
- > But even though IDL accepts the command, it doesn't actually
- > clip the line. (The PlotS documentation accurately states that
- > the PlotS command \*accepts\* the Clip keyword. It is mute about
- > whether is actually \*does\* anything with the information. :-)

Actually, I found the solution in IDL's online help. According to the description of the CLIP keyword, PLOTS had clipping off by default (why I don't know). As a result in addition to CLIP=[...], one must also specify NOCLIP=0. Not entirely intuitive, but this is IDL. So

PlotS, [5, 12], [3, -1], Clip=[!X.CRange[0], !Y.CRange[0], \$ !X.CRange[1], !Y.CRange[1]], NOCLIP=0

does clip correctly.

- > In this case, the only way to clip the PlotS line is to make sure
- > the endpoints of the line are inside the boundary of the plot.
- > For example, you could do it like this:
- Erase
- Plot, Findgen(11), Position=Aspect(1.0) >
- PlotS, !X.CRange[0] > [5, 12] < !X.CRange[1], \$
- !Y.CRange[0] > [3, -1] < !Y.CRange[1]
- > Thus, I think the only thing you can do is go into the Arrow
- > code and bracket all of the PlotS commands with this
- > kind of syntax. (There are not many PlotS commands there.)
- > You could bestow the name Arrow\_That\_Clips\_Properly on the
- > modified file. :-)

I wandered into this because I couldn't get David's modification to work. Instead I modified ARROW so that it accepts NOCLIP as a keyword and simply passes it to PLOTS. Since this doesn't seem to break anything, why doesn't ARROW include this by default? Or rather how can I get RSI to change make this trivial addition to the standard ARROW.pro?

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