
Subject: widgets and objects

Posted by [Matthew Hanson](#) on Thu, 30 Oct 1997 08:00:00 GMT

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Hello all,

I am trying to figure out widgets and I don't know if what i am trying to do is even possible - maybe it's just the wrong way to go about it.

I have an object, during the initialization of that object I have a widget come up that has some checkboxes and an OK button for the use to select some choices during initialization. The choices available are dependent on data files read in during initialization and affects what happens next in initialization (data is being read in and the way it is organized is based on the users choices).

Where i am encountering problems is when i call xmanager is still continues with initialization. Do i even want to call xmanager? And how do i pass back the choices that the user chose? I have it set up to call an event when the OK button is pressed. If the choices are valid in the checkboxes it closes the widget and returns the choices to the initialization. There doesn't seem to be an easy way to pass variables around with widget events. Is the only way to do this is by using UVALUE? It looks as if you have to set UVALUE to some variable (structure, vari, or otherwise) and you can then retrieve and set it during the event procedure. But then how can i retrieve it later? When the widget comes up the initialization function finishes. Then the variables that hold the choices go out of scope and are inaccessible to any other procedure.

Do i have this all wrong?

-matt

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