
Subject: Re: Windows - Callable IDL?

Posted by [davidf](#) on Wed, 05 Nov 1997 08:00:00 GMT

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Ken Stone (k.a.stone@larc.nasa.gov) writes:

- > Using IDL for Windows requires one to always bring
- > up the IDE window during the execution of any code.
- > I've been told by RSI that you can bypass this
- > window by using callable IDL. Has anyone been
- > lucky enough to get such an animal working,
- > and if so, do you have any hints you might like to
- > share?

I don't know about callable IDL. I'm sure RSI is correct.
But you can run the run-time version of IDL for Windows
without calling up the IDL splash screen or the IDLDE
window. This makes it nice if you are developing
applications for other people to use. I've been very
impressed with how simple it is.

Cheers,

David

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