
Subject: Widget event question

Posted by [offenberg](#) on Tue, 18 May 1993 16:47:00 GMT

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I'm working on a widget application using IDL v3.0, and I would like to know if there is any way for me to tell if, at any given time, there is another widget event waiting to be processed.

Here's the scoop: In my routine, if the user causes certain events, the user can change a plot. However, the plot may take a few seconds (or more) to recreate, while the human has already clicked to cause another event. What I'd like to do is have the routine `_only_` redraw the plot when there are no pending events, but I don't know how to determine if there are pending widget events.

Has anyone done this sort of thing?

Thanks,
Joel

Joel D. Offenberg | Disclaimer: I never said that.
Hughes STX | Neither did my employers nor
Offenberg@uit.gsfc.nasa.gov | the government.
