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Subject: Re: state = WIDGET\_INFO( button, /BUTTON\_SELECT )

Posted by [David Foster](#) on Wed, 10 Dec 1997 08:00:00 GMT

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Alex Schuster wrote:

>  
> Hi!  
>  
> WIDGET\_INFO does not know this keyword. I think it should, what about  
> you? As I see it there is no possibility to find out whether a  
> nonexclusive button is selected or not.  
>  
> Okay, this is not really a problem. I either use CW\_BGROUP, or I assign  
> an event handler, and whenever the button is pressed / released, I store  
> event.select in the widget's uvalue. But shouldn't this be done easier?

If you don't want to use CW\_BGROUP and widget\_control, GET\_VALUE=,  
it's probably easier to just maintain toggle flags for the state of  
each button, and update the flags in your event handler. I usually  
use these flags for other purposes anyway.

> And did anyone yet need WIDGET\_CONTROL, GET\_VALUE to get the \_text\_ of a  
> button?

Uh, no. Usually the program already knows what the buttons say!

>  
> Or am I, as so often, just missing something?  
>

No, just complaining. ;-)

Dave

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