Subject: Re: R,G,B image

Posted by Erard on Tue, 09 Dec 1997 08:00:00 GMT

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In article <348D4320.18AF@gmv.es>, "Luis M. Gonzalez" <lmgc@gmv.es> wrote:

> Hello.

>

- > I have a bi-dimensional image as a three R,G,B vectors.
- > Is it possible to display it directly within IDL? Or should we
- > convert each RGB triple into an index to the color table?.

>

There are two solutions, depending on your monitor capabilities:

1- You have a 24 bits monitor (meaning: either you are rich and have a 24-bits X terminal, or you are smart and have a PC/Mac with X emulation or native IDL). All you have to do is:

TVLCT, indgen(256), ingen(256), indgen(256); loads a linear RGB color table

The value for TRUE is 1, 2, or 3 depending on how the 3 planes are interleaved in your image (respectively band interleaved by pixel, band interleaved by line, or band sequential).

If your image comes from a graphic file, it is usually stored with the color table (see eg, Read\_pict).

If you have 3 images, one for each color (for instance if you want to plot a composite from astronomical images in 3 filters), type:

TV, imageR, Channel= 1; Red channel

TV, imageV, Channel= 2; G TV, imageB, Channel= 3; B

Channel 0 addresses all 3 planes simultaneously.

2- You only have an 8-bit machine. Just pretend it's 24-bits and compute a color table adapted to your image with COLOR\_QUANT. Only the most frequent colors are used, so check the quality of the result.

Example: color composite from 3 monochrome images.

x=read\_fits('Saturnel.fits',h); Read the 3 images, correct position assumed y=read\_fits('SaturneV.fits',h) z=read\_fits('SaturneB.fits',h) col=!D.N colors

x=bytscl(x,TOP=col) ;Higher brightness is assumed white

y=bytscl(y,TOP=col) ; (same intensity in each filter)

z=bytscl(z,TOP=col)

trichro=color\_quan(z,x,y,r,g,b) ;compute image and table

tv, trichro ; plot the image tvlct, r, g, b ; load the table

You can use the keyword Cube to reduce the number of colors (from 2 to 6, cubic root of the number of colors used). The resulting table is lower quality, but can be used to plot several images simultaneously.

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