
Subject: Re: floating point array in a struct

Posted by [zawodny](#) on Fri, 11 Jun 1993 10:55:49 GMT

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In article <1v89mfINN1kt@senator-bedfellow.MIT.EDU> [jabarone@athena.mit.edu](#) (John A Barone) writes:

> I am trying to creat a struct in IDL that has as one of it's entries
> a one dimensional array of floating points - something like this:
>
> fooinstance = {fooinst, foo: 0b, \$
> bar: 0d, \$
> foobar: (1-D floating point array)}
>
> Is this possible and if so how do you do it?
>
> Thanks in advance,
>
> John Barone
> [jabarone@athena.mit.edu](#)
>
>

Just as you might suspect try:

```
fooinstance = {fooinst, foo: 0b, $  
    bar: 0d, $  
    foobar: fltarr(n)}
```

Where n is a number. Once it is defined, the float vector portion is fixed in length forever.

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