
Subject: Re: Q: debuggging widget applications in IDL 5

Posted by [davidf](#) on Fri, 30 Jan 1998 08:00:00 GMT

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Liam Gumley (Liam.Gumley@ssec.wisc.edu) writes:

> Just type
>
> XMANAGER,CATCH=0
>
> at the command line *before* you run your widget app, or put it in your
> IDL startup file. It works just fine for me (IDL 5.0.3, SGI Irix 6.2).

This actually DOES work, but apparently for the wrong reasons. :-)

I was just up to RSI today showing them all my weird bugs and they agreed this was one of them. In the process of showing it to them I discovered that once I had set Catch=0 and my program didn't run, that when I removed the Catch=0 my program actually BEHAVED as if Catch=0 were active! Neat! (This is how you get rich writing books, by the way, explaining things like this.)

So, anyway, something weird is going on, but doing as Liam suggests actually works. To turn the "action" off, just do this:

XManager, Catch=1

Cheers,

David

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