
Subject: Re: Q: debuggging widget applications in IDL 5
Posted by [Liam Gumley](#) on Fri, 30 Jan 1998 08:00:00 GMT
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Jack Saba wrote:

>
> In IDL 4, when an error occurs in a widget application that uses
> XMANAGER, the program stops in the module that caused the error.
> IDL tells you what line the error occurred on and you can look at the
> variables to get a handle on the problem. With IDL 5, XMANAGER catches
> the error and returns a message that starts something like
>
> XMANAGER: Caught unexpected error from client application.
>
> You are not thrown out to the IDL prompt, and you are not told what
> module the error occurred in.
>
> Is there any way to get IDL to behave the way it did in IDL 4, or at
> least to tell you where the error occurred? I tried using the new
> CATCH=0 option on the XMANAGER statement, but either I haven't figured
> out how to use it, or this isn't the solution. Right now it looks like
> we're going to have to keep IDL 4 around just for this.

Just type

XMANAGER,CATCH=0

at the command line **before** you run your widget app, or put it in your
IDL startup file. It works just fine for me (IDL 5.0.3, SGI Irix 6.2).

Cheers,
Liam.
