Subject: Re: variable types
Posted by davidf on Thu, 19 Feb 1998 08:00:00 GMT
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David R. Klassen (klassen@marswatch.tn.cornell.edu) writes:

- > I'm in the process of writing a quick and dirty program to
- > go through a text file and grab the lines that are ordered
- > pairs of numbers and plot them. The problem comes with the
- > fact that some of these data files have a line or two of
- > text at the top.

_

- > When I read each line of the file I parse it along white-spaces
- > or tabs uisng the PARTS function (no problem so far). Then I
- > assign the first two parts to my x and y arrays. The problem
- > is that if the line read was a line of text, the parts can not
- > be converted from string type to float type (it turns out that
- > a string ' 13.456' *can* be turned into a float=13.456).

>

- > My question: is there a way to test the variable type before
- > I make the assignments?

If I understand the question correctly the variable type before the assignments is always STRING, whether the assignment succeeds or not.

What I would try to do is CATCH the assignment error, thinking that if the assignment to a FLOAT succeeds, the string must have been a "number". If it doesn't, I'll just read the next line. My code might look like this:

```
line = "
FOR j=0,n-1 DO BEGIN

Catch, error
IF error NE 0 THEN line = "

ReadF, lun, line
partA = Part(line)
thisNum = Float(partA); This is where error occurs.
ENDFOR
```

The assignment error causes IDL to set the error variable to the error number and execution jumps to the next line of code *after* the Catch error handler. In this case, you just reinitialize the line variable to a string and away you go.

Later on you might want to cancel the Catch error handler:

Catch, /Cancel

or set another one, etc. Remember that ON_IOERROR will take precedent over the Catch, so be sure you have it turned off.

Cheers,

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/