
Subject: 16-bit tiffs

Posted by [deb](#) on Fri, 13 Mar 1998 08:00:00 GMT

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How does one write a 16-bit TIFF image in IDL? (Can this be done at all in IDL?)

READ_TIFF will import a 16-bit TIFF image into an INT array just fine, but WRITE_TIFF reduces the aforementioned INT array to a BYTE array and writes out an 8-bit TIFF. I'd like to be able to maintain the dynamic range present in the original image. Do i have to turn the whole thing into a 24-bit image first? (and how does one do that if that's what has to be done?)
