Subject: Re: REBIN Question

Posted by pford on Wed, 18 Mar 1998 08:00:00 GMT

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Thanks to all who replied. I see that I need to use reform, but now I understand why rebin was giving the "odd" results.

Patrick Ford, MD pford@bcm.tmc.edu

Armand J.L.Jongen (a.j.jongen@amc.uva.nl) wrote: : Hi Patrick : Patrick Ford, MD wrote: : > REBIN question : > Either I have uncovered a bug in REBIN in the Mac version of IDL V 5.0.= : 3 : > or I don=B9t fully understand how REBIN works. I want to take a 2-D by= : te : > array at_target that is 64X64 in size and make it into a 1-D byte array= : > with the same number of elements and vis versa. The results are not wh= : at : > I am expecting so I used the code below to test it. The displayed image= : > are not even close to each other. : > = : > Would someone be kind enough to explain why and how I can do this other= : > than using the code below(test2) the offending section. : > Thanks. : > = : I finally understand what you want to do and what is happening. The : trick is = : that rebin does change the contents of the array by bilineair : interpolation when : maximizing a dimension and neighbourhood averaging when minimizing. By

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: doing =
: rebin(at_target, 64*64) on a bytarr(64,64) you rescale this array, =
: thus getting a bytarr(4096,1). BUT! Rebin uses neighborhood averaging
: whereby
: your code:
: > at_target=3D bytarr(64,64)
: > at target(0:63,0:63) = 3D 255B
: > at_{target}(10:20,10:20) = 3D 200B;
: produces a bytarr(4096,1) with roughly
: at_target(640:1280,1) EQ 200B
: If you then again use rebin(at_target,64,64) this image will be
: stretched
: in the second dimension whereby making at target(10:20,*) EQ 200B. So
: instead
: of a square you end up with a line!
: This is not what you want to do. You should use REFORM instead which
: will only
: change the way in which the array-elements are indexed and NOT alter the
: actual
: data. Doing this in both instances will give the desired result.
: pro test
: window,5,xsize=3D 128, ysize =3D 128
: window,6,xsize=3D 128, ysize =3D 128
: =
: at_target=3D bytarr(64,64)
: at_target(0:63,0:63) =3D 255B
: at_target(10:20,10:20) =3D 200B;
: wset,5
: tvscl, at_target
: wset,6
: ; REBIN modifies the data
: ; tvscl, rebin(rebin(at_target, 64*64),64,64)
: ; REFORM does NOT modify the data
: tvscl, reform(reform(at_target, 64*64),64,64)
: end
```

: Hope this makes things a bit clear. Cheers,

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: Armand
: -- =
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