Subject: Re: Problem with scrollable draw widgets and frames Posted by dlhopols on Tue, 14 Apr 1998 07:00:00 GMT

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In article <35329F22.D77F9004@as.arizona.edu>, Dyer Lytle <dlytle@as.arizona.edu> wrote:

> > Hi all,

>

- > I had an interesting problem today with a program which was
- > giving me an error I don't understand. I've condensed the
- > program and included it below. The program pops up a small
- > widget with a 'pushme' button. When I push the button, the
- > program attempts to pop up another widget containing a scrollable
- > graphics window but it dies in the attempt. This is IDL 5.03
- > and/or IDL 5.1 Beta running on a Sun Ultra-2 with the Solaris
- > operating system.

>

- > The funny thing is, if I remove the "frame = 1" keyword from the
- > draw widget definition, it works fine!

>

- > I don't know if this is platform specific, perhaps it is. Anyway
- > the error message I get is (and I get dumped out of IDL!):

Hi Dyle,
I ran your program on my SGI
IDL> print,!version

IDL> print,!version { mipseb IRIX unix 5.0 Apr 28 1997}

I get the same error messages as you and also get thrown out of IDL. Without the FRAME, it works.

Rose

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