
Subject: Re: Problem with scrollable draw widgets and frames

Posted by [dlhopols](#) on Tue, 14 Apr 1998 07:00:00 GMT

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In article <35329F22.D77F9004@as.arizona.edu>,

Dyer Lytle <dlytle@as.arizona.edu> wrote:

>
> Hi all,
>
> I had an interesting problem today with a program which was
> giving me an error I don't understand. I've condensed the
> program and included it below. The program pops up a small
> widget with a 'pushme' button. When I push the button, the
> program attempts to pop up another widget containing a scrollable
> graphics window but it dies in the attempt. This is IDL 5.03
> and/or IDL 5.1 Beta running on a Sun Ultra-2 with the Solaris
> operating system.
>
> The funny thing is, if I remove the "frame = 1" keyword from the
> draw widget definition, it works fine!
>
> I don't know if this is platform specific, perhaps it is. Anyway
> the error message I get is (and I get dumped out of IDL!):

Hi Dyle,

I ran your program on my SGI

IDL> print,!version

{ mipseb IRIX unix 5.0 Apr 28 1997}

I get the same error messages as you and also get thrown out of IDL.

Without the FRAME, it works.

Rose

-----== Posted via Deja News, The Leader in Internet Discussion ==-----

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