Subject: Re: Conundrum

Posted by mgs on Tue, 19 May 1998 07:00:00 GMT

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In article <3561ED2F.7564AC8B@astrosun.tn.cornell.edu>, "J.D. Smith" <jdsmith@astrosun.tn.cornell.edu> wrote:

> David Fanning wrote:

>>

>> J.D. Smith (jdsmith@astrosun.tn.cornell.edu) writes:

. . .

- >>> Thoughts on general cross-platform font selection schemes for
- >>> widget fonts (not graphics fonts)?

>>

- >> Uh, let the end user worry about widget fonts. They are
- >> going to change it anyway (or *can*, which often amounts
- >> to the same thing), no matter what you choose. :-)

>>

>> Cheers,

>>

>> David

>>

>

- > Sounds good to me. I thought something like that... what I wonder is
- > why doesn't it open and free a pixmap, rather than a real window by
- > default. In anycase, if I have an open pixmap window, it will work just
- > fine. My problem with widget fonts is, e.g. for display of formatted
- > text. Non-uniform spacing fonts are very rude. I should probably try
- > to implement things in a table widget or something, but what a lot of
- > overhead just to show some columns of data!

And if your requirements don't allow leaving it up to the user you can set up a list of fonts that you can use throughout your applications. I have a couple functions that manage fonts for me. I will add them to my web site tonight (5/19/98) since they're a little too long to post here.

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Interactive Visuals http://ww2.sd.cybernex.net/~mgs/