
Subject: Reinventing the IDL wheel: 2D Object Graphics plots

Posted by [dEdmundson](#) on Sun, 03 May 1998 07:00:00 GMT

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Sitting here tweaking my Object Graphics code trying to achieve that perfect 2D plot, it struck me that *someone* must have written a nice OOP IDL routine for interactively designing a 2D plot. At the very least, there must be some wonderful classes out there that can handle a lot of the dirty work ... is there a repository of OG classes?

Cheers,
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