
Subject: Re: IDLSPEC

Posted by [J.D. Smith](#) on Wed, 13 May 1998 07:00:00 GMT

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Mark Rivers wrote:

>

> In article <3549019D.ABC78B98@astrosun.tn.cornell.edu>, "J.D. Smith"
<jdsmith@astrosun.tn.cornell.edu> writes:

>> Visit <http://astrosun.tn.cornell.edu/staff/jdsmith/IDLSPEC.html> for

>> recent IDLSPEC results, along with some graphs of most entrants'

>> performances, thanks to Terry Herter. These graphs really make the

>> relative performances of various machines quite clear.

>

> I would like to add a caution about the results of the graphics times

> reported in this survey.

>

Quite right, indeed. I had thought I had made that point clear, that graphics times were dependent on where idl was running (e.g. over a network X connection), and what type of graphics were running. If I had thought about it, I would have included this as part of the questionnaire to begin with, but alas, I did not. General statements can be made about which machines were faster/slower on the graphics tests, given that 8-bit is always faster, and likely half of the people were running 8-bit.... but come to think of it, this might explain why the Creator 3-D graphics didn't outperform a PC. If the users of these machines were using another graphics type, and would like to resubmit, using 8-bit graphics, I'll be happy to update the survey.

JD

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