
Subject: Lookin for VRML, DXF or IGES

Posted by [Daniel SAGE](#) on Fri, 29 May 1998 07:00:00 GMT

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Hello,

I use the shade_volume and polyshade to create a 3D contour surface
and I would like to save the result in 3D vectoriel format, for example
VRML, DXF or IGES.

Does anyone have a IDL routine for that ?

Thank !

<P>Best regards.

<P>=====

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