
Subject: Re: Concurrent widget program.
Posted by [davidf](#) on Tue, 02 Jun 1998 07:00:00 GMT
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Andy Loughe (afl@cdc.noaa.gov) writes in response to one of my articles about trying not to put loops in widget event handlers:

> I am not a widget genius, but isn't that one reason you
> add the hourglass keyword when controlling widgets that
> take "awhile" to process the event?

Absolutely. I try very, very hard to NOT write event handlers that take a long time to process, but occasionally it is unavoidable. In that case, you can be sure I turn the hourglass cursor on before I enter the loop.

But I am also (knowing what I know about users) careful to use the CLEAR_EVENTS keyword to WIDGET_CONTROL when I come *out* of that loop! :-)

Cheers,

David

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