
Subject: Re: odd behavior of loadct

Posted by [davidf](#) on Fri, 19 Jun 1998 07:00:00 GMT

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Joseph B. Gurman (gurman@ari.net) writes:

> The other day, I installed 5.1 on my home Power Center Pro running OS
> 8.1, and a funny thing happened (at least, something that didn't happen
> under 5.0.3): a routine
> that calls LOADCT and then CW_ANIMATE produced only grey-scale movies
> until I set the graphics... option under the Edit -> Preferences menu item
> to "Pseudo (8-bit)."
>
> I can still get any 256 colors I want, but why this change?

To make the Mac and PC's work the way the UNIX platforms work.
It has been done in the name of cross-platform compatibility.
A laudable goal in my view, but in the short term it will be
a pain in the neck until we get used to it. For more details
see the article "Yikes, 24-bit color handling change in IDL 5.1?"
on my web page:

http://www.dfanning.com/documents/tips/24bit_color_idl51.htm I

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
