
Subject: Re: widget_text

Posted by [davidf](#) on Sat, 13 Jun 1998 07:00:00 GMT

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J.D. Smith (jdsmith@astrosun.tn.cornell.edu) writes:

- > But the real advantage of this
- > method is that it works without having to trust a state variable line
- > count (since the widget itself is queried for the number of lines it
- > contains). It is therefore well suited to the creation of a single text
- > box for messages originating from mostly unrelated applications (sort of
- > like a console), without each application having to worry about what the
- > others are up to. And furthermore, we've got to exercise all of those
- > various keywords to make sure RSI isn't just fattening up the manual
- > with made up material!

Well, you're right. Putting this kind of functionality in a procedure is a good idea. And I say the more keywords there are, the merrier, too. Were you around J.D. when there were only 11 keywords to Widget_Control? Boy, those were the good old days. You could learn how to write a widget program in about half an hour. Although it took most of us nearly a year to screw up our courage enough to try it the first time. We were the 60's generation, I guess. :-)

Cheers,

David

P.S. I've decided to spend two or three days working my way through text widget keywords. I didn't realize there was so much there. :-(

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