
Subject: buttons on exclusive base

Posted by [csaute3](#) on Wed, 10 Jun 1998 07:00:00 GMT

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I have an exclusive base created by WIDGET_BASE(/EXCLUSIVE).
(It can only have button children and only one button can be
set at a time.) I use

WIDGET_CONTROL, button, SET_BUTTON=1

to select one button on in my main routine for my default and
the rest of the buttons are off.

Question: In my event loop, how do determine which button is
on? Is there a keyword to WIDGET_INFO?

Or should I create an array with the number of elements equal
to the number of buttons and the values equal to 1/0 if a
button is on/off? I don't want to maintain this array every
time a toggle button is pushed, but if it's the only way ...

Cathy

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