I am trying to create a setproperty procedure for a class that contains
several atomic IDL graphics objects. Something along the lines of:

```
 pro myclass::setproperty, _REF_EXTRA = ex

  self.axis1 -> setproperty, ['axis1_hide']
  self.axis2 -> setproperty, ['axis2_hide']
  [...]
 end
```

which should accept calls like the following:

```
 a = obj_new('myclass')
 a->setproperty,axis1_hide=/hide
 a->setproperty,axis2_hide=/hide
```

This and several variants I have tried don't work. Can you
see what I am getting at and offer a decent solution?

Cheers,
Darran.