Subject: Re: Ineractively building GUIs in IDL 5.1?
Posted by David Foster on Fri, 10 Jul 1998 07:00:00 GMT
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dEdmundson@Bigfoot.com wrote:

>
> It seems that WIDED, the iteractive widget builder, has been obsoleted
> in IDL 5.1.  The thought of writing widget code by hand turns my stomach.
> Surely there is a nice interactive tool written in IDL for constructing
> a GUI?
>
> Cheers,
> Darran.
>

Ugh! The "interactive widget builder" is a royal pain in the ***!
If you are really serious about writing IDL applications, take the
time to learn how to do it by hand. There's a bit of a learning
curve, 'cause it's a bit strange at first, but then suddenly a
light goes off and it starts making sense.

Just my .02

Dave
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