Subject: Re: Returning result from a widget program. Posted by David Foster on Fri, 10 Jul 1998 07:00:00 GMT

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mirko vukovic@notes.mrc.sony.com wrote: Imanol Echave <ccaeccai@sc.ehu.es> wrote: >> Hi people: >> I'm writting an IDL function that works with widgets. The user calls an >> > IDL >> function that shows an widget interface to input data. When the user pushes >> "OK" button the function has to return a result that depends on the input >> My problem is where to store this result to return it. Any advice? common block, pointer variable? You can setup a widget cleanup routine (and frankly, I forget their syntax now), where you can do that kind of stuff. > mirko > This is definitely the easiest approach, but it's messy and you'll regret it later. There is almost always a way to avoid common blocks, like my recent reply to Imanol. Dave David S. Foster Univ. of California, San Diego Programmer/Analyst Brain Image Analysis Laboratory foster@bial1.ucsd.edu Department of Psychiatry (619) 622-5892 8950 Via La Jolla Drive, Suite 2240 La Jolla, CA 92037