
Subject: Re: Returning result from a widget program.
Posted by [David Foster](#) on Fri, 10 Jul 1998 07:00:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

mirko_vukovic@notes.mrc.sony.com wrote:

>
> Imanol Echave <ccaeccai@sc.ehu.es> wrote:
>> Hi people:
>>
>> I'm writting an IDL function that works with widgets. The user calls an
> IDL
>> function that shows an widget interface to input data. When the user pushes
> the
>> "OK" button the function has to return a result that depends on the input
> data.
>> My problem is where to store this result to return it. Any advice?
>
> common block, pointer variable?
>
> You can setup a widget cleanup routine (and frankly, I forget their syntax
> now), where you can do that kind of stuff.
>
> mirko
>

This is definitely the easiest approach, but it's messy and you'll regret it later. There is almost always a way to avoid common blocks, like my recent reply to Imanol.

Dave

--

~~~~~  
David S. Foster      Univ. of California, San Diego  
Programmer/Analyst   Brain Image Analysis Laboratory  
foster@bial1.ucsd.edu   Department of Psychiatry  
(619) 622-5892      8950 Via La Jolla Drive, Suite 2240  
                    La Jolla, CA 92037  
~~~~~