Subject: Returning result from a widget program.
Posted by Imanol Echave on Thu, 09 Jul 1998 07:00:00 GMT
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Hi people:

I'm writting an IDL function that works with widgets. The user calls an IDL function that shows an widget interface to input data. When the user pushes the "OK" button the function has to return a result that depends on the input data. My problem is where to store this result to return it. I can't use the UVALUE of the widgets because when I want to return the result the widgets are destroyed. Any advice?