
Subject: Re: resetting structs

Posted by [Phillip & Suzanne\[1\]](#) on Thu, 23 Jul 1998 07:00:00 GMT

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Don;

Once a NAMED structure has been defined, it cannot be redeclared differently. Thus, you would have to create an anonymous structure. If you are trying to do this in an object, that won't work. The values of the data can change from one instance of the structure to another, but the names and types of variables in the structure can't. At the IDL command line, try the following:

```
struct = {data:0}  
struct = {mydata:0}
```

This will neither cause errors nor get ignored, but your structure will be anonymous.

Phillip David

```
> how does one re-declare a struct in the IDLDE? if i  
> create  
  
> struct = {junk, data:0}  
  
> but later decide that i want to do  
  
> struct = { junk, mydata:0 }  
  
> i either get an error (if in the ide commandline), or  
> if i do this in a "junk__define.pro" and use a ".compile  
> junk__define.pro", i get no change in my structure.  
> this has caused no end of pain for me.
```
