Subject: Re: The death of WIDED (was: Interactively building GUIs in IDL 5.1?)
Posted by mgs on Thu, 16 Jul 1998 07:00:00 GMT

In article <MPG.1010a3abf529187d989806@news.frii.com>, davidf@dfanning.com
(David Fanning) wrote:

> Darran Edmundson (dEdmundson@Bigfoot.com) writes:
>
...
>> My feeling is that RSI should rewrite WIDED from the ground up and
>> release a widget builder worthy of a great product - IDL 5.1.
>
> If I were to tell you that I had a piece of software that
> would allow you to build widget programs interactively
> (I mean by this that you could drag and drop "widgets"
> onto a palette, set properties by double clicking the
> widgets, add event handler code by means of a built-in
> editor, be able to recover and re-edit the IDL code it
> generated, etc.), what would you be willing to pay for it?

A couple hundred $. Double that if I get access to the source code, as
well. Care to put together a demo page or release a time-limited version
of it?

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