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Subject: Re: Droplists

Posted by [davidf](#) on Thu, 30 Jul 1998 07:00:00 GMT

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Neil Winrow (ncw@dl.ac.uk) writes:

- > I can create a droplist within my widget, but I would like to create
- > further selections within each selection of the droplist. That is each
- > top level selection would then be able to spawn another set of options.
- > This may be simple, but I can't seem to find out how to do it.

Droplists don't work this way. However, pull-down menu buttons do. It would be quite easy to build your own CW\_DROPMENU program in which the value of the "droplist" button changed to reflect the current button selection.

One big advantage of such a "droplist" button is that you could get and change its value in a straightforward way. In fact, you could even put the value (rather than that damn index number) in the event structure. :-)

Perhaps if I get some time later today I'll write such a compound widget as an object. I've had several requests to show how this could be done.

Cheers,

David

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