
Subject: Re: Contouring data over maps

Posted by [Jason Hasenbuhler](#) on Tue, 04 Aug 1998 07:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hmmm. Not good news.

The reason my boss wants me to make the contouring respect the land/sea boundries is because he has a very small sample size over a large area that is relatively near to the coast. From that data we are trying to build a picture of the water structure over the total area. If the extrapolation algorithms are using the space that the land is occupying, then the picture comes out wrong.

I'm not particularly worried about the actual overwriting of the drawn continents, just what that overwriting implies - that the extrapolation algorithm is only considering the "straight-line" distance between my two data points, and not considering that a huge hunk of rock may intersect that line and make the extrapolations invalid.

Here's a worst case, maybe it can explain my problem:

```
..\####/..  
...\##/...  
....V....  
..*||.*..  
....^....  
.../##\...
```

My data points are at the asterisks. With the current method the data that is extrapolated from my data by IDL will be heavily influenced by BOTH data points, where, if I could find some way to respect the coastlines, I would expect IDL to consider these points much farther away than their cartesian distance.

ARGH.

I have no idea how to approach this. My original solution was to have my boss get back in the boat and sample a few thousand more sites, but he said no. Any other suggestions?

Thanks lots,

Jason Hasenbuhler

BTW: please ignore the email address this message is attached to. I have to use someone else's account because mine isn't set up yet. Thanks.

William Connolley wrote:

```
> 102ff455a31f815f989824@news.frii.com, davidf@dfanning.com (David Fanning) writes:
>> Jason Hasenbuhler (hasenbuh@rex.cs.tulane.edu) writes:
>>
>>> What I need to know is how to make IDL respect the land/sea continental
>>> boundaries when I plot my interpolated data.
>>
>> There is, I feel safe in saying, no easy way to do what you want to do.
>
> I think David's right. I have found in the past that attempting to define "nodata"
> regions with contour causes problems at the edges of those regions. It has been
> easier to contour everywhere, and then polyfill in white/background everywhere
> else (and then redraw the coastline, probably, because bits of it will have
> been clipped).
>
> Unfortunately, map_continents does not appear to have an option to fill the sea
> regions. I'd do it by using a GCM land-sea mask but you probably don't have that.
> If you're drawing to the screen, then:
>
> set your map projection
> map_continents,/fil
> mask=tvrd()
> contour your data
> img=tvrd()
> img(where(mask eq !p.background))=!p.background
> tv,img
>
> ought to work. Some variant might work with postscript, too.
>
> ---
> William M Connolley | wmc@bas.ac.uk | http://www.nbs.ac.uk/public/icd/wmc/
> Climate Modeller, British Antarctic Survey | Disclaimer: I speak for myself
```
