Subject: Re: how to find number of lines in an ASCII file? Posted by Paul Krummel on Fri, 21 Aug 1998 07:00:00 GMT

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Paul Krummel wrote in message <35dba688.0@news>...
> Jason Li wrote in message <6rdfig$756@post.gsfc.nasa.gov>...
>> I have an ASCII text file that contains data in a nice tabular form.
>>
>>
      0 28660
                1827.1 72.7705 -158.8828 3388.0 22.3846
10.8545
>>
      1 28661
                1827.7 72.7701 -158.8752 3391.0 21.1213
10.6029
      2 28662 1828.3 72.7698 -158.8677 3394.0 19.8743
>>
10.3546
>>
>>
>> I want to read them all and save into an array: data[8, numberOfLines].
But
>> I don't know numberOfLines in the file before hand. What is the most
> efficient
>> way to find that out?
>>
>> On UNIX, I can pass number of lines information back from wc command. Of
>> course the same code won't work a on Mac. Please help.
>
> Below are two functions that I use regularly. I have used them on both
> Windows and UNIX and they work fine. They should be platform independent
and
> I find them to be efficient!
> They were originally written by R. Bauer and I have modified them.
> Hope this helps
> Cheers Paul Krummel
Woops! Just noticed that you will also need the routine below called
type.pro. Sorry for that.
Cheers Paul
: NAME:
 TYPE
; PURPOSE:
```

; Finds the type class of a variable. CATEGORY: Programming. **CALLING SEQUENCE:** Result = TYPE(X)**INPUTS:** Χ Arbitrary, doesn't even need to be defined. **OUTPUTS**: Returns the type of X as a long integer, in the (0,11) range. 0 Undefined 1 Byte 2 Integer 3 Long integer 4 Float 5 Double precision 6 Complex number 7 String 8 Structure 9 Double complex 10 Pointer 11 Object reference PROCEDURE: Extracts information from the SIZE function. **EXAMPLE**: To find the type class of a variable: IDL> print, TYPE(7) IDL> print, TYPE(7D) IDL> print,TYPE('7') MODIFICATION HISTORY: Created 15-JUL-1991 by Mati Meron, University of Chicago. Modified 7 November 1997 by Paul Krummel, CSIRO Division of Atmospheric Research. Added in help message and expanded header info (Pointers and Object references). Function Type, x, help=help

```
;
on_error,2
if keyword_set(help) then begin
  doc_library,'TYPE'
endif
;
; ++++
  dum = size(x)
  return, dum(dum(0) + 1)
;
; ++++
;
end
```