Subject: Object method name problem
Posted by kobaken on Wed, 26 Aug 1998 07:00:00 GMT

Hi,

   I am experimenting with using objects in IDL 5.0, and have
encountered a little problem. I defined a new object (call it myobj),
and also wrote a method called 'plot'. When I call myobj->plot, IDL
dumps core and crashes. But when I explicitely compile the
myobj__plot.pro file before calling the method, it runs just fine. Is
IDL trying to run the wrong program? I thought that regular
procedures and object methods don't share the name space, but are
there still liminatiosn that prohibit the use of common names like
'plot'?

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