Subject: STRUCT_ASSIGN

Posted by mallors on Sat, 22 Aug 1998 07:00:00 GMT

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Hi all,

I have a structure defined as follows:

$$a = \{ f1: 0, f2: \{ x: 0, y: 0 \} \}$$

I want to initialize the substructure f2 in a subroutine by having an instance of the f2 structure, then copying it field-by-field to a.f2. STRUCT_ASSIGN seemed ideal for this, except one problem - it doesn't work :-)

Assuming I have initialized an instance of f2 (called data) with some values

data =
$$\{x: 10, y: 20\}$$

the statement is

STRUCT_ASSIGN, data, a.f2

This fails with the error

% STRUCT_ASSIGN: Expression must be named variable in this context: <STRUCT Array[1]>.

because a.f2 is an <Expression>, not a "named variable". So, must I resort to field-by-field copy? The problem is that "a" is actually an object ("self"), which has some member variables that are large structures. A field-by-field copy would be tedious, as each structure has on the order of 30 fields, or so. I wanted to write a generic "set" method that will initialize the object's structures with some data. If I must do a field-by-field copy, I would then have to have several "set" methods, each of which is specialized for each of the different stuctures within the object.

Regards,

-bob m.

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