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Subject: Re: executing a .sav file by double clicking it.  
Posted by [davidf](#) on Tue, 11 Aug 1998 07:00:00 GMT  
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Werner Hort (hortwh@matthey.com) writes:

> how do I create (on a windows platform) a .sav-file that I can execute  
> by simply  
> double clicking it. E.g. I'd like to avoid starting up idlde. There are  
> a few files like  
> that in the demo-directory, but I can't figure out how to do it. I have  
> tried the  
> following:  
>  
> .compile widget  
> resolve\_all  
> save,/routines,filename= 'wid.sav'  
>  
> This creates the desired file, however, after double clicking on it  
> idlrt starts up and  
> then exits again. What do I have to do to get my widget to start up?

You need the program that runs the "widget" program above.  
Something like this:

```
PRO JUNK
widget
END
```

I put this program at the end of my "widget" program (called  
PROCESS in my example), then typed exactly these commands:

```
.Compile PROCESS
Resolve_All
Save, /All, Filename='junk.sav'
```

Viola! Click on the file JUNK.SAVE and it works like  
a charm! :-)

Cheers,

David

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