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Subject: Re: Easy way to make hard copies at full printer resolution

Posted by [davidf](#) on Thu, 03 Sep 1998 07:00:00 GMT

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Kristian Kjaer ([kristian.kjaer@risoe.dk](mailto:kristian.kjaer@risoe.dk)) writes:

> Maybe, I we shout loud enough here, IDL will see the light and implement  
> it in the next version?

The next version!?! I think not. But we can always hope for the version after that. I personally don't see it happening at all, although I do hold out hope that the direct and object graphics might become more integrated, especially with respect to PostScript output.

If object printing problems are resolved, I see everyone migrating to object graphics functions over time. The only real drawback is that we need more high-level plotting tools so we don't have to write two pages of code every time we want to do something simple. Live tools are the right idea, but for reasons that I don't even fully understand I really don't like to use them. Perhaps because I can't see the code to understand and modify how they work. But when I work with them I find myself becoming increasingly annoyed rather than increasingly satisfied. "My God, things just don't lay out in the window properly!" Perhaps I should see a code shrink. :-)

Cheers,

David

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