
Subject: Re: Problems with IDLgrText.
Posted by [davidf](#) on Fri, 11 Sep 1998 07:00:00 GMT
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Imanol Echave (ccaeccai@sc.ehu.es) writes:

> I've created some graphics that use IDLgrText and IDLgrAxis objects. When I
> work on Linux I haven't any problem, but with the Windows version sometimes the
> text becomes "garbage" (the IDLgrText objects and the IDLgrAxis labels appears
> as strange symbols). Has anyone had this problem? What's happening?

I haven't had this problem on my Windows machine, but I have seen it from time to time on machines in some of my IDL courses. The problem is usually quickly fixed by resizing the window. So far I've just attributed it to cheap video drivers, but I don't really know. Text objects are rendered as hundreds of tiny polygons, so video is obviously going to be critical. The problem does seem to be infrequent and extremely intermittent.

Cheers,

David

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