
Subject: Re: keyboard input

Posted by [steinhh](#) on Fri, 25 Sep 1998 07:00:00 GMT

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In article <u6bto5ibv4.fsf@orthus.cvrti.utah.edu> Rob MacLeod
<macleod@orthus.cvrti.utah.edu> writes:

> Simple, beginners questions, but I want to have some very basic control
> over a program via the keyboard. For example, viewing a set of images and
> use "n" for next image "p" for previous, etc. Widgets are overkill and
> more time than I am willing to commit. But instead a command that waits
> for keyboard input, returns the value entered, which I then process inside
> the program. Braindead stuff in any other language I have used but I
> cannot seem to find it in IDL (maybe it's me who is braindead on this one
> (-:).

See the online help for GET_KBRD().

Regards,

Stein Vidar
