
Subject: Re: Source Code: A min/max compound widget

Posted by [davidf](#) on Thu, 24 Sep 1998 07:00:00 GMT

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Doug Larson (djl@REMOVECAPSloki.srl.caltech.edu) writes:

- > 2) After watching "South Park" last night I realized that I
- > should have made the widget do both float and integer.

Don't worry about it. Most of my *really* good programming ideas come about 10 seconds after I hit the SEND button. :-)

- > 3) The extremely thin IDL volume on Objects & Graphics led me
- > to believe that I would be spending far too much time learning
- > Object Oriented Programming without a net and not getting any
- > work done. David's statement about "programs are too complex"
- > seems to justify my delay into OOP.

No, no, no. Just the opposite. Object-oriented programming is so easy that programs get complex just by virtue of you thinking, "Oh, wouldn't it be neat if..." I find it hard to STOP writing object programs. There is just no end to the neat things you can do with them.

Besides, this newsgroup is a good safety net. :-)

Cheers,

David

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