Subject: Re: getting off the ground - mapping packages
Posted by rivers on Thu, 01 Oct 1998 07:00:00 GMT
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In article <36117330.B60BDF9A@llnl.gov>, John Gash <gash1@llnl.gov> writes:
> All,
>
> Second, I would like to be able to access some CORBA services I've
> written.
> This superficially seems obtainable through IDL's external call. The
> drawback however is, I would like to be able to retain the client
> object handle for subsequent calls. I don't know enough about how
> a C/C++ object file is treated within an IDL application. Are
> dynamically
> allocated memory from an external C++ object still available from
> call to call? If so then I would think, I can use a static attribute
> to retain the CORBA object? Has anyone done this? Thoughts?

I know that dynamically allocated memory in C code is still available from
call to call when using call_external. I am not sure about C++

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