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Subject: Re: Try this  
Posted by [mgs](#) on Wed, 30 Sep 1998 07:00:00 GMT  
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In article <bowman-3009981916340001@chinook.tamu.edu>, bowman@null.tamu  
(Kenneth P. Bowman) wrote:

> In article <6uamdh\$gid\$1@reznor.larc.nasa.gov>, "Joe"  
> <Post.Reply@This.News.Group> wrote:  
>  
>> The  
>> !x and !y structures are not double precision in their .range (and  
>> other related) fields so it won't matter. This has to be done for  
>> speed reasons since to make them double would force all plots  
>> to use double precision calculations along with the attendant  
>> decrease in computational rate.  
>  
> Many, if not most, modern Unix workstations have 64-bit floating point  
> units and do double precision arithmetic as fast or faster than single  
> precision.  
>  
> Ken Bowman

Which makes me wonder what the majority of IDL and PV-WAVE licenses run  
on. I suspect the majority are PC's. I assume RSI and VNI are not in the  
habit of releasing these kind of numbers, though.

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