
Subject: Re: Exceed + Colours

Posted by [R. Bauer](#) on Mon, 12 Oct 1998 07:00:00 GMT

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Matthew O'Donnell - RSG wrote:

> I have been working on a program that uses colours. The program works
> fine when I am on a unix machine using an X display, but as soon as I
> run the program on a PC using exceed the colour palletes go wrong. By
> wrong I mean that in the program you have the option of changing the
> colour pallete using a slider for the contrast, brightness and the
> actuall pallete. This all works on a unix machine but on exceed the
> display does not update the pallete until you do a TV to update all the
> displays. This is a OK work around when you only have one small image
> open but when you have several images open the time delay is just plain
> to annoying. Is there anyway to get the screen to update the pallete
> without haveing to tv all of the seperate images?
>
> Thanks for any help
>
> Mat.
>

Yes, but I am not sure if you like it. The only way I know is to switch the
colordepth of the PC to 8bit Color (256 Colors).

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