Subject: Exceed + Colours
Posted by Matthew O'Donnell - R on Fri, 09 Oct 1998 07:00:00 GMT
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I have been working on a program that uses colours. The program works fine when I am on a unix machine using an X display, but as soon as I run the program on a PC using exceed the colour palletes go wrong. By wrong I mean that in the program you have the option of changing the colour pallete using a slider for the contrast, brightness and the actuall pallete. This all works on a unix machine but on exceed the display does not update the pallete until you do a TV to update all the displays. This is a OK work around when you only have one small image open but when you have several images open the time delay is just plain to annoying. Is there anyway to get the screen to update the pallete without haveing to tv all of the seperate images?

Thanks for any help	
Mat.	
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