
Subject: scale3

Posted by [horaciop](#) on Fri, 23 Oct 1998 07:00:00 GMT

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Hi, I am visualising a 3d array using this routine:

```
array=fltarr(64,300,300)
read,1,array
Shade_Volume, array, 1.5, v, p, /Low
s = Size(data)
Scale3, XRange=[0,s(1)], YRange=[0,s(2)], $
      ZRange=[0,s(3)]
tv, polyshade(v,p,t3d)
```

But the problem now is that I see the render as a cubic array and not as the array it suppose to be. I think I am doing something wrong with the scale3. Any suggestion welcome.

Marcus

-----== Posted via Deja News, The Discussion Network ==-----

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