
Subject: call_external for file I/O

Posted by [Charlie Solomon](#) on Wed, 21 Oct 1998 07:00:00 GMT

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Hello experts,

Is anyone out there using call_external to read image files into a variable on the Windows NT platform? I have used a c routine on the Solaris platform called map_file, which bypasses the standard I/O layer and maps data directly into/from memory, making data access very fast compared to using IDL's built in file I/O utils. I did not write map_file, but my understanding is that it utilizes features in unix which allow this sort of memory mapping without going through the stdio layer. I would love to get the same speed on my NT machine. Any ideas?

Thanks,

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