Subject: Re: unsigned int? (was: 16 bit images?) Posted by korpela on Thu, 29 Oct 1998 08:00:00 GMT

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In article <MPG.10a0dc4d233f00db9896e3@news.frii.com>, David Fanning <davidf@dfanning.com> wrote:

- >> does this mean they'll introduce a new TYPE value and shift
- >> strings, structures, pointers, etc. one up? "Oh jemineh!" (german) that
- >> would mean a lot of rewriting ...

>

- > Nein. The new unsigned (16-bit) integer is type 12, followed
- > by the 32-bit unsigned integer as type 13. Then the 64-bit
- > integer at 14, with the new 64-bit unsigned integer as type 15.

It does mean a lot of "Unsupported data type" messages from my LINKIMAGEd stuff once I start using the new types. I don't suppose we can convince them to put an IDL_VERSION define in "external.h".

Eric

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Eric Korpela | An object at rest can never be korpela@ssl.berkeley.edu | stopped.

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