Subject: Re: 24 bit colors in IDL
Posted by Andy Bristow on Tue, 17 Nov 1998 08:00:00 GMT
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Richard Penrose wrote:

>
> In reply to my own initial problem, I found out that by putting DEVICE,
> DECOMPOSED=0 all was resolved, amazing!!!!!
>
> I noticed that this was what philip suggested, cheers!
>
> Regards
>
> Richard

I was just getting my head round 24-bit, having been prompted by this
thread. So, at Philip's suggestion I went to

http://www.dfanning.com/tips/colors24.html

All well and good. Sounds relatively straightforward.

So on my SGI (IRIX 6.5.1, IDL 5.1) I tried some of the
suggested code (immediatley after starting IDL up):

```
device,decomposed=0
tvlct,[[255],[255],[0]],100
plot,randomu(10,10),color=100
```

expecting the plot to be yellow, as advertised. Except no, _I_
get a medium-light shade of grey!

Any suggestions?

Andy

--
Andy Bristow

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