Subject: Re: RSI's Priorities (was: GUI Builder...)
Posted by davidf on Fri, 13 Nov 1998 08:00:00 GMT
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Brian Jackel (jackel@danlon.physics.uwo.ca) writes:

> However, I'm watching recent developments with objects and
> object graphics with some dismay. All of the data analysis
> and display that I've needed to do has been easy to accomplish
> without any of these newfangled object thingies. Seriously,
> I've managed to maintain some moderate sized programs without
> using objects. Given the existence of objects it is quite
> likely that I'll get around to using them eventually, but I
> can't help but see this as a choice between
>
> New bells and whistles at $1500 a pop or
> Freeze development and deliver an ``IDL Classic'' at
> $500 per head.

Objects have absolutely revolutionized the way I write
programs. I think they will have as big an effect on me
as widgets did when they were first introduced. I don't
think I've written a program for pay in the last six
months that didn't have at least one object in it. And
I especially like them with direct graphics. They are
fast, they print nicely, and they are unbelievably
powerful.

Could I do the same thing without objects? Probably, if
I were clever enough. But objects just make it so darn
easy. :-)

I cast my vote more more bells and whistles like this
one!

Cheers,

David

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