Subject: Re: Cylindrical map projection screwed up?
Posted by Jonathan Joseph on Fri, 13 Nov 1998 08:00:00 GMT
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ISOTROPIC keyword was set, though even if it were not,
I would still expect lines of longitude to be vertical
and lines of latitude to be horizontal, the only
difference without ISOTROPIC set should be that the
number of pixels in X degrees of longitude could then
be different than the number of pixels in X degrees of
latitude.

David Fanning wrote:
>
> Are you missing the ISOTROPIC keyword?
>