Subject: Re: RSI's priorities
Posted by David Kastrup on Wed, 18 Nov 1998 08:00:00 GMT
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davidf@dfanning.com (David Fanning) writes:

> John Krist (krist@nemesis.stsci.edu) writes:
>
>> [Long whinge snipped.]
>
>> It seems to me the same has been happening with objects.
>> They were implemented before they were really well thought out.
>
> Like most of *my* programs, as it turns out. :-(
>
> Ever try writing a book, building a desk, writing a long love
> letter. If things weren't implemented before they were really well
> thought out nothing much would be happening around here. :-)

That's the reason why one does well in complicated products (books,
programs, particularly user interface stuff) not properly fathomed in
advance to first implement them "organically" until they work, then
scrap the entire attempt and write the stuff from a clean slate again,
after one has a good overview of the matter. It almost always leads
to lots of woe if you huddle out the first ad-hoc design and bereave
yourself of that possibility.

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