
Subject: Re: 24 bit colors in IDL
Posted by [Andy Bristow](#) on Wed, 18 Nov 1998 08:00:00 GMT
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David Fanning wrote:

```
> Andy Bristow (ajbristow@dera.gov.uk) writes:
<...>
>> device,decomposed=0
>> tvlct,[[255],[255],[0]],100
>> plot,randomu(10,10),color=100
>>
>> expecting the plot to be yellow, as advertised. Except no, _I_
>> get a medium-light shade of grey!
>>
>> Any suggestions?
>
> Oh, dear. I think this is one of those TrueColor/DirectColor
> tricks that SGI engineers like to play on people. This is
> a complication that I don't *even* want to know about.
>
<...>
>
> If thisName is "DirectColor" change it to "TrueColor":
>
> Device, TrueColor=24
```

Of course this could be True_Color=24, but whatever, it worked!

Thanks David!

Andy

--

Andy Bristow

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and do not represent the views, policy, or understanding of
any other person or official body.
