
Subject: Re: XLOADCT does not do anything in IDL for Windows 95

Posted by [davidf](#) on Fri, 20 Nov 1998 08:00:00 GMT

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Paul R. Harvey (harveypr@isracom.co.il) writes:

> I am evaluating IDL 5.1 for windows 95. I am very familiar with IDL 4.0 for
> the SGI unix platform. I see that XLOADCT does nothing in Windows 95. Why is
> this? and what is the alternative?

This is getting to be a bit redundant, isn't it? I have
a modest suggestion: Why not make Device, Decomposed=0
the default and let people who want true 24-bit color set
it by typing Device, Decomposed=1. Then people going to
24-bit color for the first time wouldn't be so darn
confused all the time. :-)

Try this:

```
IDL> Device, Decomposed=0
```

Your Windows machine is set up in 16-bit or 24-bit color.
You will want to learn a little about what that means to
you. Lot's of good information about colors in IDL on my
web page. :-)

Cheers,

David

P.S. An alternative to XLOADCT is XCOLORS from my
web page. It is just a little bit smarter than
XLOADCT (although I see that XLOADCT is catching
up a bit in the newest versions).

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[Note: This follow-up was e-mailed to the cited author.]
